

GCSE Art Learning Journey

- Skills
- GSCE Links
- Cultural Capital
- Progress File/Home learning Recall

Post 16

Students will work using techniques relevant to the project and artist they have selected

AO1 Artist links
AO2 Development of ideas
AO3 Observations
AO4 Final Outcome

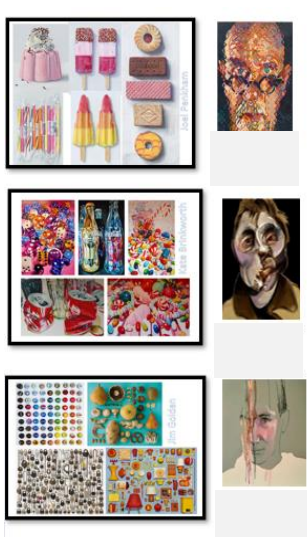
Introduction to a range of artist and project ideas. Discussion opportunities during teacher verbal feedback and starter and exit tasks

Observation pieces of work used as starter task and to develop fundamental art skills. Weekly after school intervention

Students will complete all assessment objectives A01-A04 students must explore practical and relevant critical and contextual sources and the different purposes intentions and functions of art as appropriate to their own work and style

Students to choose from theme set by exam board and respond in chosen style drawing upon prior knowledge and processes

Observation pieces of work used as starter task and to develop fundamental art skills. Weekly after school intervention



Project 2 students personal choice

External portfolio (exam)

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Design Plans
3D Samples
3D Chairs

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Project 2 students personal choice

Mini Project 2: Chairs project

Working in a graphical style
Mixed Media skills
Developing ideas and creativity through designing

A02 Development of ideas
AO3 Observations
AO4 Final Outcome

Introduction to a range of current art work
Discussion opportunities during starter and exit tasks

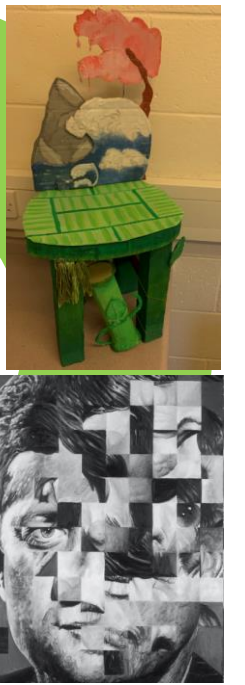
Developing Shading, mark making
Written analysis to develop knowledge of artist styles
Graphical font drawing practice

Experimental Drawing techniques
Oil Pastel Transfer
Observations
Pen Drawing
Cut out designs

A02 Development of ideas
AO3 Observations

Introduction to a range of contemporary artist
Discussion opportunities during starter and exit tasks

Developing shading, mark making and texture skills
Step by step facial features drawings
Written analysis to develop knowledge of artist styles



Mini Project: Distorted Portraits

Visual Lyrics project

Working in a pop art style
Observational drawing skills
Painting skills
Developing ideas and creativity through designing
Modelling skills using clay

AO1 Artist links
AO2 Development of ideas
AO3 Observations
AO4 Final Outcome

Introduction to a range of Pop Artist
Andy Warhol, Richard Hamilton, Takashi Murakami
Discussion opportunities during starter and exit tasks

Developing Shading, mark making and texture skills
Step by step facial features drawings
Written analysis to develop knowledge of artist styles
Painting practice



Pop Art project



Observational pencil drawing, shading and mark making skills

AO3 Observations

Introduction to a range of artists producing shoe observations in their work, discussion during exit tasks

Outline shoe drawing
Pencil shading skills
Close up shoe study - shading, texture and detail

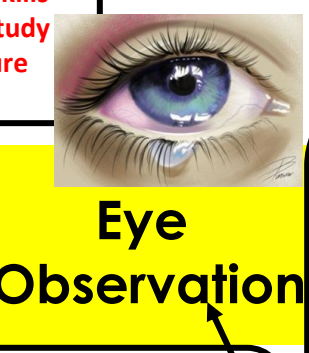
Observational drawing skills
Painting skills
Working in mixed media
Developing ideas and creativity through designing an African Mask
Modelling skills using paper Mache and card work

AO1 Artist links
AO2 Development of ideas
AO3 Observations
AO4 Final Outcome

Introduction to a range of African art/ masks
Discussion during exit tasks

Observational drawing, shading, texture and detail
Techniques practice

Shoe Observation



Working in the style of the artist, painting skills, creativity

AO3 Observations, AO1 Artist Links
AO2 Development of Ideas

Students explore the portraiture work by Picasso, van Gogh, Jessica Miller, Julian Opie, George Seurat, Chuck Close and Edom Bosakah

Developing knowledge of artist styles
Mark Making Skills
Observational drawing in the style of Enam Bosakah and George Seurat

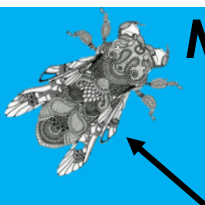
Africa Project

Observational pencil drawing, oil pastel blending, use of colour

AO3 Observations

Introduction to a range of artists producing eye observations in their work, discussion during exit tasks

Close up eye study
WAGOLL drawing eye video
Portrait facial proportions
Cubism Artist Link Sheet
Dana Gordan Artist Link Sheet



Mechanical Insects project



Baseline

Observational pencil drawing, shading and mark making skills. Developing ideas and creativity through designing a mechanical insect
Modelling skills in clay
Painting Skills

AO1 Artist links
AO2 Development of ideas
AO3 Observations
AO4 Final Outcome

Introduction to a range of artists producing insect observations in their work, discussion during exit tasks

Shading and Mark making skills
Step by step insect drawing
Literacy task- Artist analysis
Rosalind Monks

Observational pencil drawing, shading and ideas and creativity

AO3 Observations
AO2 Development of ideas

Introduction to different artist, using their work to inspire your ideas

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